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Abstract:

The Newton method is used iteratively at two levels to determine an unrestricted local minimum of a general function $f(x_1, x_2, \dots, x_n)$.

At the first level a vector $\Delta = (\delta_1, \delta_2, \dots, \delta_n)$ is computed and at the second level a scalar α is obtained to minimize

$$f(x_1 + \alpha \delta_1, x_2 + \alpha \delta_2, \dots, x_n + \alpha \delta_n).$$

Both levels involve a preliminary first and second order partial differentiation and this is performed symbolically by the computer.

Run-time compilation translates the resulting derivatives into machine code. This ensures the high speed of the repeated numerical evaluations.

The sub-program package to implement the algorithm was written in FORTRAN IV plus the SLIP (1) system, but it is feasible in any language or system supporting formula manipulation capabilities (2).

1 - The Method:

We are given an initial guess $X^{(0)}$

The first level is an iterative process, consisting of finding, at each iteration k , a direction $\Delta^{(k)}$ leading to a point

$$X^{(k+1)} = X^{(k)} + \Delta^{(k)} \text{ nearer to the minimum.}$$

$\Delta^{(k)}$ is the solution of the system of linear equations:

$$H^{(k)} \cdot \Delta^{(k)} = -G^{(k)} \quad (\text{generalized Newton formula}),$$

where the elements g_i of vector G and the elements h_{ij} of matrix H are given by:

$$g_i = \frac{\partial f(x_1, x_2, \dots, x_n)}{\partial x_i}; \quad i = 1, n$$

$$h_{ij} = \frac{\partial g_i}{\partial x_j}; \quad i = 1, n; \quad j = 1, n$$

However, if the inner product $(G^{(k)}, -\Delta^{(k)})$ is negative, then the matrix $H^{(k)}$

is not positive definite and the direction $\Delta^{(k)}$ would not lead to a minimum;

instead we make $\Delta^{(k)} = -G^{(k)}$, which leads to a first order method (the gradient method).

Having chosen an adequate $\Delta^{(k)}$, the second level (an iterative process within each iteration of the first), consists of a minimization along that direction $\Delta^{(k)}$.

This is to say that we look for a scalar α that minimizes

$$f^* = f(x_1^{(k)} + \alpha^{(k,m)} \cdot \delta_1^{(k)},$$

$$x_2^{(k)} + \alpha^{(k,m)} \cdot \delta_2^{(k)}, \dots,$$

$$x_n^{(k)} + \alpha^{(k,m)} \cdot \delta_n^{(k)}).$$

where the $\delta_i^{(k)}$'s are the components of Δ .

At iteration $m = 0$ we take $\alpha^{(k,m)} = 1$ if matrix H has proved to be positive definite, otherwise we take $\alpha^{(k,m)} = 0$.

Subsequent iterations m are performed by solving the linear equation:

$$v^{(m)} \cdot \beta^{(m)} = -u^{(m)} \quad (\text{Newton formula for one independent variable}),$$

where:

$$u = -\frac{\partial f^*}{\partial \alpha}$$

$$v = \frac{\partial u}{\partial \alpha}$$

and a better value $\alpha^{(k,m+1)} = \alpha^{(k,m)} + \beta^{(m)}$ is obtained.

If $v^{(m)}$ is not positive we simply take $\beta^{(m)} = -\beta^{(m)}$.

If the value of f^* is greater at the new point $X^{(k)} + \alpha^{(k,m)} \cdot \Delta^{(k)}$, then the convergence is not stable, but this is not too bad because we can assert that the minimum along the direction $\Delta^{(k)}$ is bounded. We then make $\alpha^{(k,m+1)} = \alpha^{(k,m)} - \beta^{(m)}/2$, which again leads to a first order method (the bisection method).

At the first level the process degenerates if $H^{(k)}$ is singular. In this case, if $G^{(k)}$ does not vanish, the gradient method may be used; if $G^{(k)}$ vanishes a new point $X^{(k+1)}$ could be obtained by adding $\alpha' \Delta^{(k-1)}$ (where α' is an arbitrarily small positive number) to $X^{(k)}$ until such conditions no longer arise.

A similar procedure could be adopted if, at the second level, $|M| \approx 0$. In this case, we might repeatedly add an arbitrarily small β' to $\alpha^{(k,m)}$ in order to eliminate that condition.

The termination criteria are:

- for the second level, $|\beta^{(m)}| < \xi$
for some small ξ .
- for the first level, $||\alpha^{(k,m)} \Delta^{(m)}|| < \xi$,

using any suitable definition of norm of a vector.

A comparison with other methods would show that two-level minimization is a common practice; the second level uses generally Fibonacci or golden rule search, or quadratic or Davidon's cubic interpolation.

Also, the Fletcher and Powell method { 3 } adopts the same strategy of resorting to the gradient method whenever the matrix is not positive definite.

2 - The Implementation:

In order to implement the method the following programming capabilities are required.

- a. conversion of an expression, given as data, into some canonical form, e.g. prefix Polish form { 4 };
- b. symbolic differentiation, together with of followed by some simplification of the resulting formulas, to avoid their frequently explosive growth { 5 };
- c. some way of relating symbols in a formula with the corresponding variables in the program; this could be done by associating with a symbol, say x_3 , the machine address of a variable of the same name; this makes the possibly varying value x_3 available during numeric evaluation { 6 };

- d. run-time compilation into machine language, which is obtained by OR-ing operation codes to machine addresses or function entry points, and by storing such code into an array (4);
- e. evaluation by a calling type transfer to those arrays;
- f. a conventional routine (e.g. Gauss-Jordan with pivot optimization and a test for singularity) to solve the n^{th} order systems of linear equations.

Availability of a list-processing system embedded in a computation-oriented language provides practical mechanisms for symbolic manipulation without incurring the generally poor numerical performance of purely list-processing languages.

On the other hand, run-time compilation would be even more convenient for a class of problems not discussed here, in which symbolic and numerical phases alternate several times. For such problems the well-known practice of punching FORTRAN statement cards as the output of a symbolic phase program and then introducing them into the numeric phase program would be operationally inconvenient.

3 - Some Results:

- functions:

a) $2(x_1 - x_2)^2 + (x_1 + x_2)^2$

b) $100(x_2 - x_1^2)^2 + (1 - x_1)^2$ - Rosenbrock function

c) $(x_1 - 10x_2)^2 + 5(x_3 - x_4)^2 + (x_2 - 2x_3)^2 + 10(x_1 - x_4)^2$

d) $(x_1 - 2)^2 + x_2^2 + 1.5x_3^2 + (x_2 - x_4)^2 + (x_5 - x_3)^2$

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- e) $(1 - x_1)^2 + (x_1 - 10x_2)^2 + (x_1 - 100x_3)^2 + (x_3 - 10x_4)^2 + (x_3 - 100x_5)^2 +$
 $+ (x_5 - 10x_6)^2 + (x_5 - 100x_7)^2 + (x_7 - 10x_8)^2$
- f) $(1 - x_1)^2 + (2 - x_1 x_2)^2 + (3 - x_2 x_3)^2 + (4 - x_3 x_4)^2 + (5 - x_4 x_5)^2 +$
 $+ (6 - x_5 x_6)^2 + (7 - x_6 x_7)^2 + (8 - x_7 x_8)^2 + (9 - x_8 x_9)^2 + (10 - x_9 x_{10})^2$
- g) $\sum_{i=1}^3 (y_i - c_1 e^{c_2 x_i})^2$ - a least squares curve fitting problem
- h) $(x_1 - 0.7 \sin(x_1) - 0.2 \cos(x_2))^2 + (x_2 - 0.7 \cos(x_1) + 0.2 \sin(x_2))^2$ -

an application of least squares to the solution of a system of two non-linear equations.

function	initial guess	minimum
a	(1.5 , 0.5)	0
b	(-1.2 , 1)	0
c	(3, -1, 0,1)	0
d	(1, 1, 1, 1, 1)	0
e	(0.5,0.5,0.5,0.5,0.5,0.5,0.5,0.5,0.5)	0
f	(1,1,1,1,1,1,1,1,1,1)	0
g	(1, 1)	10^{-2}
h	(0, 0)	0

results in an IBM - 7044, 32k, 36 bit words, single precision, underflow
 trap suppressing routine

<u>function</u>	<u>iterations</u>	<u>minimum</u>	<u>execution time (sec)</u>
a	2	0 (exactly)	7
b	7	0 (exactly)	10
c	3	0 (exactly)	19
d	3	0 (exactly)	15
e	3	10^{-16}	51
f	16	10^{-14}	239
g	6	10^{-2}	12
h	6	10^{-17}	29

The quadratic convergence, afforded by Newton method, together with the fact that the true values of derivatives were used and not finite differences approximations, resulted in a remarkable accuracy.

Thus, for functions a, c, d, e the first level was enough, and in fact no improvement was obtained through the use of the second level.

Function f required both levels. Function g took 35 iterations using the first level; using both levels it took only 6 iterations.

Function b behaved in an apparently abnormal way, taking 7 iterations with one level and 13 when the two-level technique was applied. In the latter case the stability constraint we imposed prevented us from reaching a certain point where the function value increased; but the location of that point was very favorable for a quick convergence (see reference (7) p. 301). A similar thing happened with function h (33 iterations with two levels); function h is included here just as an illustration, since the Newton-Raphson method is more convenient for systems of non-linear

equations (except, however, when the system is over-determined).

4 - Conclusions:

- a) The method described here is definitely not the best one for all cases; its main advantages in comparison with the purely numerical methods lie in fast convergence and accuracy; however execution time is somewhat longer, and core requirements are significantly larger.
- b) These results should encourage further attempts to computerize a wide class of methods that are partly symbolic and partly numerical.
- c) Run-time compilation seems to be a desirable capability to be added to formula manipulation systems, in consideration of problems involving heavy numerical evaluations of the same expressions.

5 - References:

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