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EXTENDING THE CONTROL STRUCTURES OF FORTRAN  
VIA A MACRO-GENERATOR

by

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ABSTRACT:

A technique for extending programming languages via a general purpose macro-generator is introduced. Particularly an implementation of important control structured programming in FORTRAN and some text substitution facilities are presented. The portability and ease of implementation issues are discussed as well as possibilities of further extensions.

KEY WORDS:

FORTRAN, macro-generators, portability, language extensions.

RESUMO:

Uma técnica de extensão de linguagens via um gerador de macros de propósito geral é apresentada. De modo particular a implementação de estruturas de controle importantes para a programação estruturada em FORTRAN e facilidades de substituição de texto são mostradas. Portabilidade, facilidade para novas extensões e adaptabilidade a outras linguagens são consideradas as principais características do método apresentado.

PALAVRA CHAVE:

FORTRAN, macro-expansores, portabilidade, extensões de linguagem.

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## 1 INTRODUCTION

FORTRAN is one of the oldest programming languages and probably one of most widespread use.

As one reads the present literature on programming languages, it is almost impossible to avoid coming across with terms like "structured programming", "go-to-less-programs", etc. Regardless of what these terms actually mean, some programming languages mechanisms proposed by the "structuralists" have been widely tested and there is now some consensus about their usefulness. These mechanisms include some recently proposed control structures, data type definition facilities and so forth.

No matter how bad FORTRAN is, it is still used in many applications for efficiency and portability reasons and this is why it is probably still going to be used for a much longer period than many would like.

Along these many years of existence, its definition has suffered a great number of modifications, ranging from the "general" to the very specific extensions. Some of those extensions have been implemented as new languages, others simply as extended FORTRAN.

Nevertheless, various recent extensions have addressed similar problems [1,2 ], such as the lack of appropriate control structures. In this report we propose an extension to FORTRAN and although one may argue about the validity of extending FORTRAN (in any sense) we feel that our proposed extension is justified, at least as an adequate notation.

In the following sections we describe a FORTRAN extension - called FORTS - developed at PUC/RJ, and discuss the features introduced in the language and the method of implementation. A user's manual is also included in the appendix.

## 2 FEATURES OF FORTS

### 2.1 General Description

FORTS accepts and translates into any dialect of FORTRAN IV. It is

an extension to FORTRAN in the sense that it adds "structured" commands to the language. The following keywords are reserved: IF, THEN, ELSE, FI, DOWHILE, OD, REPEAT, UNTIL, FOR, ROF, FROM, TO, BY, DOCASE, ESACOD, CASE, ESAC. Any valid FORTRAN program is accepted by FORTS.

All "structured" commands (keywords) are preceded by a special character. Currently the '\_' (underscore) is being used. Therefore, the above mentioned keywords are reserved only when preceded by this character. Statement numbers should not be greater than 87000.

Only one such command may appear in each card and there is no possibility of statements spreading over more than one line. Comments may appear anywhere in the program, as in standard FORTRAN.

Each particular command has its own way of grouping statements. The grouping is done according to keywords.

The user may ask for a listing of the input program. The listing produced is exactly the input. For each of the pairs IF FI, DOWHILE OD, DOCASE ESACOD, FOR ROF, a separate nesting number is printed, along with the corresponding command.

2.2 Statements Available (\*)

(i) SELECTION

<u>IF</u> B <u>THEN</u> S <sub>1</sub> S <sub>2</sub> . . . S <sub>n</sub>  <u>IF</u>  <u>IF</u> B <u>THEN</u> S <sub>1</sub> . . . S <sub>n</sub>  <u>ELSE</u> S <sub>n+1</sub> . . . S <sub>m</sub>  <u>FI</u>	IF (.NOT.(B)) GO TO 100  S <sub>1</sub> S <sub>2</sub> . . . S <sub>n</sub>  100 CONTINUE  IF (.NOT.(B)) GO TO 100  S <sub>1</sub> . . . S <sub>n</sub> GO TO 200 100 CONTINUE  S <sub>n+1</sub> . . . S <sub>m</sub>  200 CONTINUE
--	--

---

\* For the sake of simplicity, the statement numbers in the examples are not equal to those that are actually generated.





This is the case statement.  $B_1, \dots, B_m$  are valid FORTRAN logical expressions;  $S_{11}, \dots, S_{mn}$  are valid FORTS statement (including "structured" ones). For the first  $B_i$  that is .TRUE., the group  $S_{11}, \dots, S_{in_i}$  is executed.

The equivalent FORTRAN code is on the right side of the figure above. No statement are allowed between an ESAC and the following CASE or between DOCASE and CASE or ESAC and ESACOD. Only the DOCASE statement may be labelled.

(ii) ITERATION

(a)

<u>DOWHILE</u> (B)	100 IF (.NOT. (B)) GO TO 200
S <sub>1</sub>	S <sub>1</sub>
⋮	⋮
S <sub>n</sub>	S <sub>n</sub>
<u>OD</u>	GO TO 100
	200 CONTINUE

This is the do-while statement. B is any valid FORTRAN logical expression, and  $S_1, \dots, S_n$  are valid FORTS statements (including "structured" ones). Statements  $S_1$  through  $S_n$  are executed repeatedly as long as B is .TRUE. . The DOWHILE statement cannot be labelled.

(b)

<u>REPEAT</u>	100 CONTINUE
S <sub>1</sub>	S <sub>1</sub>
⋮	⋮
S <sub>n</sub>	S <sub>n</sub>
<u>UNTIL (B)</u>	IF (.NOT.(B)) GO TO 100

This is the repeat-until statement. B and  $S_1, \dots, S_n$  are exactly as in the do-while statement. Statements  $S_1, \dots, S_n$  are executed repeatedly until B is .TRUE.. The REPEAT statement cannot be labelled.

(c)

\_FOR I<sub>1</sub> \_FROM I<sub>2</sub> \_TO I<sub>3</sub> \_BY I<sub>4</sub>

I<sub>1</sub> = I<sub>2</sub>

100 CONTINUE

S<sub>1</sub>

S<sub>1</sub>

⋮

⋮

S<sub>n</sub>

S<sub>n</sub>

I<sub>1</sub> = I<sub>1</sub> + I<sub>4</sub>

\_ROF

IF((I<sub>4</sub> .GE.0.AND.I<sub>1</sub>.LE.I<sub>3</sub>).OR.

(I<sub>4</sub>.LT.0.AND.I<sub>1</sub>.GE.I<sub>3</sub>)) GO TO 100

This is equivalent to the for statement. I<sub>1</sub>, I<sub>2</sub>, I<sub>3</sub> and I<sub>4</sub> are always of the same type; I<sub>1</sub> is a valid FORTRAN variable; I<sub>2</sub>, I<sub>3</sub> and I<sub>4</sub> are valid FORTRAN arithmetic expressions. The statements S<sub>1</sub>, ..., S<sub>n</sub> are executed repeatedly, varying the value of I<sub>1</sub> from I<sub>2</sub> to I<sub>3</sub> by I<sub>4</sub>. The increment (I<sub>n</sub>) may <sup>be</sup> negative. The \_FOR statement cannot be labelled.

### 2.3 Text Substitution Facilities

Since FORTS is an extended general purpose macro-generator, all the usual macro-facilities are available; the syntax for these macro-statements is very similar as that of Strachey's GPM [3]. The important detail is that cards containing these statements must have a special character in column 1. The user may place frequently used macros in a library, which is maintained by built-in macros. See the appendix for more details.

### 2.4 Error Detection and Messages

The translator detects "structured" command errors such as lack of pairing keywords, wrong number of arguments, inexistent commands. The translator does not check for syntax errors in the logical expressions, argument compatibility and so forth. The translator tries to detect as many errors as possible, and translation continues until the input is ended.

### 3. THE IMPLEMENTATION

As it was mentioned before, the generation of the FORTRAN statements corresponding to the structured statements was done via macro calls. One of the main reasons for using this technique was the availability of a general purpose macro-generator written in PL/I. The addition of a single routine permitted us to achieve immediately the first running version of the system.

The first experiments with this pre-processor revealed some difficulties, mainly concerning speed. Since the PL/I program was written in a very simple manner, we decided to translate it into FORTS to be able to get a portable and efficient system.

Using this structured FORTRAN program as input to the PL/1 version of the preprocessor, we finally produced a second version which is an ANSI 1966 standard FORTRAN with the exception that it uses INTEGER\*2 statements which were included only for economy of space.

The program has about 800 statements requiring approximately 70K with code generated by IBM's FORTRAN H compiler, and it expands itself in about 7 seconds in our IBM/370-165, with OS-MVT.

In this way we finally obtained a structured FORTRAN system which is easily implemented in any installation having a standard FORTRAN IV compiler.

In summary, we feel that the choice of implementation of extensions via macros instead of direct modification of the FORTRAN compiler has some clear advantages. First, it allows a standard definition of these extensions (there are groups presently working towards this same goal [2]). Second, macros allow more flexibility in the creation of new statements or modifications to existing ones - it suffices to alter the macro definitions. Moreover, the extension of the language in this way is actually open-ended, giving us the freedom to experiment also with different features such as new data types, etc.

Evidently there are disadvantages, some of which are inherent to preprocessing, as for instance difficulties in error detection and increase in overall processing time. One important disadvantage of our particular preprocessor is the limitation imposed on the syntax, because it is not syntax-directed.

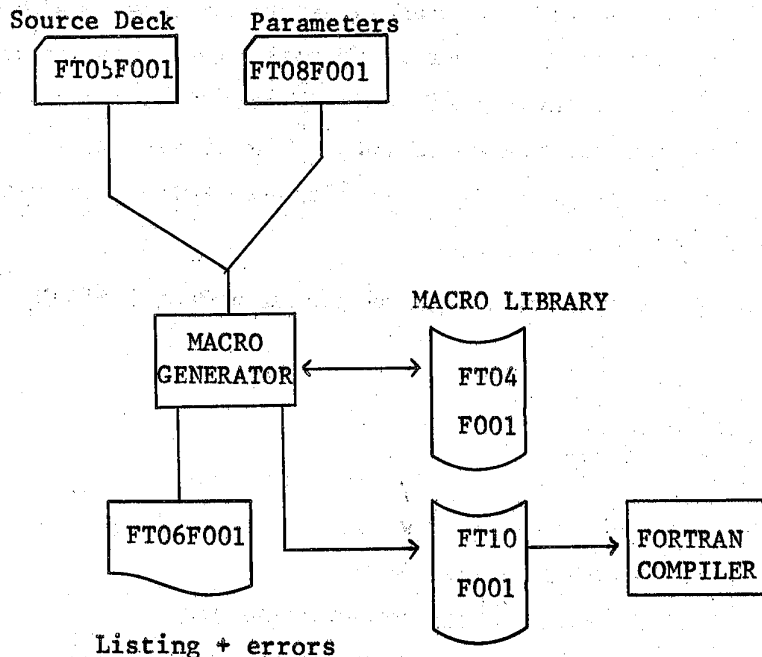
#### 4. CONCLUSION

FORTS is a simple extension to FORTRAN which has proved to be an excellent tool for structured programming in FORTRAN. Maybe it should be regarded as more than just a simple extension to FORTRAN because during the preprocessing phase the user has available not only the structured statements but also a very powerful macro-processor. In this way the user has the freedom to define and experiment with any new statement. This extensibility has led us to follow the intent of adding more features to the system. Among these additions we include the introduction of some data structures not available in FORTRAN and facilities for program instrumentation. It is also worth mentioning the existence of a separate project that is working towards the addition of a DML facility for a data base system based on the proposals of DBTG [4]. As yet another application of FORTS we should mention that it has been successfully used as a programming tool in a project that involves the construction of basic software for a minicomputer [5].

APPENDIX

USER'S MANUAL

1. FLOW OF DATA



2. DESCRIPTION OF FILES

FT05F001 - Contains the source deck to the Macro Generator; the source format was described previously.

FT08F001 - Contains the parameters for the macro generator. Presently, these parameters are

<\$!;@>'|"/\_13

These parameters control the macro expansion; the library is dependent on the parameters. If the user desires only a source listing of his program, without the corresponding FORTRAN program output, he should specify 03 instead of 13 in the parameter card. For more details on the other parameters, see the Macro Facilities section.

FT06F001 - Contains the source listing with error messages.

FT04F001 - Is the Macro-library; this is a direct access FORTRAN file, containing the macro definitions for the structured statements. It is described by the following DEFINE FILE:

DEFINE FILE 4(500, 125, U, KK)

Its first 4 records are directory blocks. The directory should be regarded as an integer matrix of ten columns in which each row describes the name of a macro (8 positions), the number of the first record containing its body (1 position) and the length of the body in characters (1 position). The library is maintained by built-in macros (see Macro Facilities section) or optionally via utility programs.

FT10F001 - Contains the output, i.e., the corresponding FORTRAN program.

### 3. SAMPLE JCL FOR OS/360-MVT

```
// NAME JOB----
// FORTS EXEC PGM = MACF1, REGION = 75K
/** THIS IS THE LOAD MODULE OF THE MACRO GENERATOR
// STEPLIB DD DSN = CPG3264.MACRO.EXPANSOR, DISP = SHR
// FT05F001 DD DDNAME = SYSIN
// FT06F001 DD SYSOUT A
// FT10F001 DD DSN = TEMPTEMP, DISP = (NEW, PASS), SPACE(80, (250, 250)),
// UNIT SYSSQ
// FT04F001 DD DSN = CPG3264.MACRFORT, DISP = SHR
/** THIS IS THE MACRO LIBRARY
// FT08F001 DD *
<$!; @>'|"/_13
/*
// SYSIN DD *
```

] — SOURCE DECK

```
/*  
// COMP EXEC FORTJ,---  
// FORT.SYSIN DD DSN = TEMP, DISP =(OLD, DELETE)  
.  
.  
//
```

#### 4. MACRO FACILITIES

The user has available to him a full general purpose macro-generator, with syntax very much like Strachey's GPM [ Strachey, Gries ].

All cards containing statements directed to the macro generator begin with the character ' " ' (which may be redefined in the parameters to be any other character); it should be noted that this does not include the cards containing "structured" statements.

For elementary text substitutions, the following mechanisms will suffice.

(i) - Precede the program with cards of the form

```
"$DEFINE!name!string; or _DEFINE!name!string
```

(ii) - In the program text, the user may write the symbol - name instead of the string.

For example, if we wish to write the constant PI in the program, and have the value 3.14159 uniformly substituted for it, we write

```
"$DEFINE!PI!3.14159;
```

and the program text

```
AREA= _PI*R*2
```

```
  .  
  .
```

```
  _IF ANG.LT. _PI
```

```
    _THEN
```

```
  .  
  .
```



For more sophisticated expansions, see [ 3 ]

Note that a whole subroutine may be inserted in this way. Frequently used texts (subroutines, commons, etc...) may be placed in the macro-library, through the built-in macro SYST. For example, if we wanted to put the macro PI defined previously in the library, we should write:

```
"$SYST!PI; or _SYST!PI
```

For a macro to be put in the library, it must have been previously defined in the same run; furthermore, it must not have been filed before. If the user wishes to update the body of a macro which is already in the library, he must first delete this macro from the library through the built-in macro DSYST, and then file it again through a call to SYST after having updated its body using the built-in UPDATE macro. For example, if we want to change the value of PI that is in the library (3.14159) to 3.1416, we must write

```
"$UPDATE!PI!3.1416; or _UPDATE!PI!3.1416
```

```
"$DSYST!PI!$SYST!PI; or _DSYST!PI_SYST!PI
```

Both SYST and DSYST accept more than one macro to be filed deleted in one call. For example, if E is also another macro previously defined (but not filed) it is valid to write

```
"$SYST!PI!E; or _SYST!PI!E
```

The advantage of filing a macro in the library is that, once that has been done, there is no need to repeat the definition each time the program runs; this definition is automatically retrieved from the library when necessary.

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