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ON THE BROOKER - MORRIS EXPRESSION RECOGNITION ROUTINE

by

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Abstract

A program for the Expression Recognition Routine developed by Brooker and Morris was presented by Douglas K. Smith in his article "List Processing Language Slip" (Rosen, Programming Systems and Languages) (Mc Graw Hill). The purpose of this paper is to develop some considerations on certain aspects of the program, particularly those referring to the syntax that must be constructed for the Brooker and Morris routine.

1. Preliminary Considerations

Brooker and Morris developed a routine for the recognition of an expression belonging to the set of terminal strings that may be generated from a given syntax specification (1).

The basic idea consists in the construction of a syntactic tree, whose root is the class identifier of the class we suppose the terminal string belong to. This class may be composed of alternatives, each of which may be composed of at least one component. Each component may, in turn, be a class identifier, which may be defined as a sequence of alternatives; each alternative may have components, which may be class identifiers, and so on. Whenever a class identifier is composed of terminal characters, a comparison is made between these characters and the symbol of the input string being analyzed. If a match occurs, the routine backs up and examines the next component at the next higher level, and the process continues.

If the comparison fails, the routine backs up and tries the next alternative. If there are no more alternatives to try, the routine backs up and tries the next alternative at the next higher level.

There are several algorithms which can efficiently execute a top-down analysis of this kind. (2), (3), (4). In a great number of cases, however, extensive syntax tables must be constructed in the computer memory, and often they are not very easy to understand by the beginner.

The mechanism of analysis becomes very clear however if we use list-processing languages. In fact, the recursive features of such the analysis becomes an easy task.

An example of such an analysis is the SLIP program developed by D.K. Smith (5) for the Brooker Morris routine. This program reads the syntax rules in the form of lists, each alternative being considered as a sublist. After the initialization phase, each list will contain either a set of sublist represented by terminal symbols or a set of sublists represented by references to the list corresponding to the class identifiers of the equivalent syntax rule.

The analysis is performed by a set of statements which may be called recursively. The output of this program consists of the analysis record, which is a trace through the syntactic tree constructed. This output was slightly modified in the program that follows to permit a more convenient way of going through the analysis ; as each symbol is recognized, it is printed, together with the name of the class and the number of the alternative it belongs to.

The analysis record can also optionally be printed.

2. Some Considerations on the Syntax

The Syntax of the languages was also modified to allow the recognition of an arithmetic expression. If Ref. (5), the syntax used was, in the notation of Ref. 1.

$$1. [L] = A, B, C, D, \dots, Z$$

$$2. [D] = 1, 2, 3, \dots, 0$$

$$3. [L, D] = [L], [D]$$

(2)

4. $[N] = [D][N], [D]$
 5. $[L, D^*] = [L, D][L, D^*], [L, D]$
 6. $[V] = [L][L, D^*], [L]$
- (1)

These six rules establishes the way a variable may be generated: it may be a letter (L) followed by any number of letters pt digits (L,D*), or it may be a letter only (as a matter of fact, rule 4. is unnecessary). An interesting fact about the construction of these rules concerns the recursive definitions of rules 4. and 5.. The usual way in which such rules are written, in an algol-like language, is:

4. A N = D , D N
 5. A L, D* = L, D , L, D L, D *
- (2)

or, in words, concerning definition 4.A: a number (N) may be a digit (D), or it may be a digit followed by anything already defined as a number. Suppose now that we have the number 258 that must be recognized (it is clear that this can be achieved through syntax (1)). Remembering that the analysis is done symbol by symbol, we will have first to recognize the digit 2, belonging to class N. If we had the definition 4.A in place of definition 4., we would read: a number may be a digit; a digit may be a "1" (first alternative); as this is a terminal symbol, a comparison now succeeds. As the comparison succeeds, we have now recognized a digit, and if a number is a digit, we also recognized a number. In conclusion, the digits 5 and 8 would have been bypassed and we would certainly have trouble. For this reason, all the recursive definitions were written in the form specified by definitions 4. and 5.. For the sake of simplicity, all the terminal symbols were defined as separate classes. The following are the syntax rules in the program of section 3.

$$[L] = A, B, C, D, \dots, Z$$

$$[N] = 1, 2, \dots, 0$$

$$[OSS] = +, -$$

$$[QMD] = *, /$$

$$[OR] = =$$

$$[OP] = .$$

$[OE] = \text{'}$ (meaning exponentiation)
 $[ODE] = \text{'}$ (meaning left parenthesis)
 $[ODD] = \text{'}$ (meaning right parenthesis)
 $[L, N] = [L], [N]$
 $[L, N *] = [L, N] [L, N *], [L, N]$
 $[V] = [L] [L, N *], [L]$
 $[N *] = [N] [N *], [N]$
 $[K] = [N *] [OP] [N *], [OP] [N *], [N *] [OP], [N *]$
 $[P] = [K], [V], [ODE] [SAE] [ODD]$
 $[EXP] = [OE] [P]$
 $[EXP *] = [EXP] [EXP *], [EXP]$
 $[F] = [P] [EXP *], [P]$
 $[MF] = [ODD] [F]$
 $[MF *] = [MF] [MF *], [MF]$
 $[T] = [F] [MF *], [F]$
 $[AT] = [OSS] [T]$
 $[AT *] = [AT] [AT *], [AT]$
 $[SAE] = [OSS] [T] [AT *], [OSS] [T], [T] [AT *], [T]$
 $[AE] = [V] [OR] [SAE]$

3. Program for the recognition of arithmetic expressions

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4. Floyd, R. "The Syntax of Programming Languages" a survey IEEE Trans. ECI 13,4, 346-353, Aug. 1964.
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75SRCASERGIO CARVALHO
15N SOURCE STATEMENT

FORTRAN SOURCE LIST

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0 $IBFTC *****
C
C BROOKER AND MORRIS
C
C EXPRESSION RECOGNITION ROUTINE
C
C *****
1 COMMON AVSL,W(100)
2 DIMENSION SPACE(10000),CLASS(30),ADDRS(30),XINPUT(70),OUT(200)
3 DATA B/1H /
4 DATA MASK/077000000000/
5 INTEGER TOP
6 CALL INITAS(SPACE,10000)
7 ASSIGN 1 TO I
C *****
C INPUT OF THE SYNTAX LISTS
C *****
10 READ 91,NCD ,IN
13 91 FORMAT(2I5)
14 PRINT 1000
15 1000 FORMAT(1H=////////)
16 PRINT 87
17 87 FORMAT(///20X,18HSYNTAX OF LANGUAGE)
20 DO 55 N=1,NCD
21 READ 99,CLASS(N)
22 99 FORMAT(A6)
23 PRINT 86,CLASS(N)
24 86 FORMAT(//10X,23HLIST RELATIVE TO CLASS ,A6)
25 ADDR(N) = RDLSTA(Z)
26 55 CONTINUE
C *****
C GENERATION OF THE LIST STRUCTURE
C *****
30 DO 66 N=IN,NCD
31 CALL STRDIR(LRDROV(ADDRS(N)),R)
32 58 X = ADVSWR(R,F)
33 IF(F)66,60,66
34 60 DO 62 NN=1,NCD
35 IF(X-CLASS(NN)) 62,64,62
36 62 CONTINUE
40 GO TO 58
41 64 CALL STRIND(ADDRS(NN),LPNTR(R)+1)
42 GO TO 58
43 66 CALL IRARDR(R)
C *****
C INPUT OF CLASS AND EXPRESSION TO BE RECOGNIZED
C *****
45 100 J = 1
46 II = 1
47 K = 1
50 READ 98,GCAL,IND,IFLAG,XINPUT
53 98 FORMAT(A6,2I2,70A1)
54 PRINT 1000
55 PRINT 92,XINPUT
56 92 FORMAT(///20X,27HEXPRESSION TO BE RECOGNIZED,5X,70A1)

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ISN          SOURCE STATEMENT
          FORTRAN SOURCE LIST

57          PRINT 90,GCAL
60          90 FORMAT(/20X 19HBELONGING TO CLASS ,5X,A6)
61          DO 105 L=1,NCD
62          IF(CLASS(L)-GCAL) 105,107,105
63          105 CONTINUE
65          PRINT 85
66          85 FORMAT(/15X,20HCLASS NOT RECOGNIZED)
67          GO TO 202
70          207 PRINT 208
71          208 FORMAT(/15X,20HINCORRECT EXPRESSION)
72          GO TO 202
73          204 CALL EXIT
74          107 CALL VISIT(I,PARMTN(ADDRS(L),J,K,0))
C          *****
C          OUTPUT OF THE ANALYSIS RECORD
C          *****
75          206 IF(EQUAL(XINPUT(I),B))207,205,207
76          205 IF(IND-1) 202,203,202
77          203 K = K-1
100         PRINT 210, XINPUT
101         210 FORMAT(/6X,18HANALYSIS RECORD OF,6X,70A1//
110X,8HLOCATION,4X,8HCONTENTS)
102         DO 118 L=1,K
103         IF(LNKL(OUT(L))) 117,115,117
104         115 PRINT 89, L,OUT(L)
105         89 FORMAT(10X,15,I13)
106         GO TO 118
107         117 PRINT 88, L,OUT(L)
110         88 FORMAT(10X,15,9X,3HCAT,2X,A6)
111         118 CONTINUE
113         202 IF(IFLAG-9) 100,204,100
C          *****
C          START OF THE SYNTAX SCAN
C          *****
114         1 CALL NEWTOP(LRDROV(TOP(W(1))),W(5))
115         2 CALL STRDIR(TOP(W(5)),R)
116         CALL STRDIR(TOP(W(1)),XNAME)
117         J = TOP(W(2))
120         K = TOP(W(3))
121         CAT = ADVSER(R,F)
122         IF(F) 7,11,7
123         7 J = TOP(W(2))
124         K = TOP(W(3))
125         CALL IRARDR(R)
126         CALL TERM(-1,RESTOR(5))
127         11 CALL SUBSTP(0,W(4))
130         OUT(K) = CAT
131         K = K+1+INTGER(SQOUT(MASK,ADVLER(R,F)))
132         14 Y= ADVLWR(R,F)
133         IF(F) 16,18,16
134         16 CALL IRARDR(R)
135         CALL TERM(0,RESTOR(5))
136         18 IF(NAMTST(Y)) 19,24,19
137         19 IF(EQUAL(XINPUT(J),Y)) 22,20,22

```


